Curriculum and Syllabi for Bachelor of Science Honours in Information Technology & Management Faculty of Information Technology, University of Moratuwa

Level 01

CourseCode	CourseTitle	Туре	Lectures	Labs/ Tutorials	Credits	Min ¹	Max ²
CM 1120	Essentials of Mathematics	С	2	3/2	2.5		
CM 1130	Elements of Statistics	С	2	3/2	2.5		
IN 1100	Programming Fundamentals	С	3	3	4		
IN 1300	Digital Fundamentals and Computer Systems	С	2	3/2	2.5		
IN 1400	Fundamentals of Databases and Database Design	С	2	3/2	2.5		
IN 1600	Essentials of Multimedia and Web Technologies	С	3	3	4		
IS 1000	Industry Reconnaissance	С			1		
IS 1020	Principles of Economics	С	2	3/2	2.5		
IS 1100	Principles of Management	С	2	3/2	2.5		
IS 1210	Financial Accounting	С	2	3/2	2.5		
IS 1400	Information Systems Management	С	2	3/2	2.5		
IS 1900	Business Project	С			2	3	81
Total Compulsory (GPA)					3	81	
IS 1010	English (Non GPA)	С	2	3	3		3
Total Compulsory (Non GPA)						:	3

Level 02

CourseCode	CourseTitle	Туре	Lectures	Labs/ Tutorials	Credits	Min ¹	Max ²
CM 2120	Calculus	С	2	3/2	2.5		
CM 2130	Statistical Distributions and Estimation	С	2	3/2	2.5		
IN 2100	Object Oriented Programming	С	2	3	3		
IN 2110	Data Structures and Algorithms	С	2	3/2	2.5		
IN 2200	Software Engineering Methods	С	2	3	3		
IN 2210	Object Oriented Analysis and Design	С	2	3/2	2.5		
IN 2300	Essentials of Computer Organization and Architecture	С	2	3/2	2.5		
IN 2310	Operating Systems	С	2	3/2	2.5		
IN 2400	Database Management Systems	С	2	3/2	2.5		
IN 2500	Essentials of Computer Communication	С	2	3/2	2.5		
IN 2600	Computer Graphics and Animation	С	2	3/2	2.5		
IS 2000	Industry Visits	С			1		
IS 2010	Scientific Communication	С	1	3	2		
IS 2210	Management Accounting	С	2	3/2	2.5		
IS 2220	Essentials of Law	С	2	3/2	2.5		
IS 2300	Principles of Marketing	С	2	3/2	2.5		
IS 2900	Project on IT Applications	С			2	4	1
Total Compulsory (GPA)						4	1

Level 03 & 04

CourseCode	CourseTitle	Туре	Lectures	Labs/ Tutorials	Credits	Min ¹	Max ²
CM 4140	Operational Research	С	2	3/2	2.5		
IS 3100	Organizational Behaviour	С	2	3/2	2.5		
IS 3230	Social Aspects of IT	с	2	3/2	2.5		
IS 3420	Software Management	С	2	3/2	2.5		
IS 3430	IT Project Management	С	2	3/2	2.5		
IS 3440	IT Quality Assurance	С	2	3/2	2.5		
IS 3910	Independent Study	С			3		
IS 4200	Professional Practice	С	2	3/2	2.5		
IS 4300	Marketing Management	С	2	3/2	2.5		
IS 4910	Comprehensive Group Project	С			10	3	3
Total Compulsory (GPA)						3	3
IS 3010	Communication Skills(Non GPA)	С	1	3	2	:	2
IS 3000	Industrial Training (Non GPA)	C		-	6		5
Total Compulsory (Non GPA)							8

			Compulso	ory Non GP			.1 4
				Total GP			5.5
				Total Elec).5
IS 4710	Behavioural Science II	E	2	3/2	2.5	20	*
IS 4610	Financial Engineering	E	2	3/2	2.5		
IS 4510	e-Education	E	2	3/2	2.5		
IS 4010	Appreciation of Literary Works (Non GPA)	E	1	3	2		
IS 4450	Knowledge Management	E	2	3/2	2.5		
IS 4920	Individual Research Project	E	-	-	6		
IS 4420	Decision Management	E	2	3/2	2.5		
IS 4410	IT Infrastructure Management	E	2	3/2	2.5		
IS 4400	Management of Technology	E	2	3/2	2.5		
IS 4340	Innovation Management	E	2	3/2	2.5		
IS 4320	eBusiness Management	E	2	3/2	2.5		
IS 4310 IS 4320	Business Studies	E	2	3/2	2.5		
		E	2	3/2	2.5		
IS 4210	Management of Sensitive Projects e-Governance	E	2	3/2	2.5		
IS 3710 IS 4210	Behavioural Science I	E	2	3/2 3/2	2.5 2.5		
IS 3400	Management Information Systems	E	2	3/2	2.5		
IS 3110	Strategic Management	E	2	3/2	2.5		
IN 4720	Geographic Information Systems	E	2	3/2	2.5	5	15.5
IN 4710	Human Computer Interaction	E	2	3/2	2.5	_	1
IN 4700	Cluster Computing	E	2	3/2	2.5		
IN 4600	Multimedia Systems	E	2	3/2	2.5		
IN 4530	Multimedia Communications	E	2	3/2	2.5		
IN 4410	Big Data Analytics	E	2	3/2	2.5		
IN 4400	Data Mining & Data Warehousing	E	2	3/2	2.5		
IN 4100	Theory of Programming Languages	E	2	3/2	2.5		
IN 3600	Digital Video Production	E	2	3/2	2.5		
IN 3500	Computer Communication	E	2	3/2	2.5		
IN 3400	Advanced Database Management Systems	E	2	3/2	2.5		
IN 3100	Enterprise Application Development	E	2	3	3		
CM 4410	Reinforcement Learning	E	2	3/2	2.5		
CM 4390	Advanced Topics in Bioinformatics	E	2	3/2	2.5		
CM 4380	Deep Learning Architectures	E	2	3/2	2.5		
CM 4370	Machine Learning and Pattern Recognition	E	2	3/2	2.5		
CM 4360	Robotics	E	2	3/2	2.5		
CM 4350	Fuzzy logic	E	2	3/2	2.5		
CM 4340	Natural Language Processing	E	2	3/2	2.5		
CM 4330	Semantic Web and Ontological Modelling	E	2	3/2	2.5		
CM 4320	Complex Systems & Agent Technology	E	2	3/2	2.5		
CM 4310	Artificial Neural Networks & Evolutionary Computing	E	2	3/2	2.5		
CM 4230	Formal Methods and Software Verification	E	2	3/2	2.5		
CM 4220	Theory of Compilers	E	2	3/2	2.5		
CM 4210	Theory of Computability & Complexity	E	2	3/2	2.5		
CM 4130	Mathematical Modelling	E	2	3/2	2.5		
CM 4121	Advanced Topics in Statistics	E	2	3/2	2.5		
CM 4110	Advanced Topics in Mathematics	E	2	3/2	2.5		
CM 3330	Fundamentals of Bioinformatics	E	2	3/2	2.5		
CM 3320	Logic Programming & Artificial Cognitive Systems	E	2	3/2	2.5		
CM 3310	Artificial Intelligence	E	2	3/2	2.5		
CM 3210	Automata Theory	E	2	3/2	2.5		
CM 3120	Computational Mathematics Computational Statistics	E	2	3/2 3/2	2.5 2.5		

 $\ensuremath{^*}$ To be based on a minimum total GPA of 135.5 credits

Note: At least 2 elective subjects must be taken at Level 03

^{1 -} Minimum required

^{2 -} Maximum allowed